

301a - LTM TECHNOLOGY SPECIALIST EXAM BLUEPRINT

ABOUT THE 301A-LTM SPECIALIST: ARCHITECT, SET-UP & DEPLOY EXAM.

The 301a-LTM Specialist: Architect, Set-up & Deploy exam is one of two exams required to achieve Certified! F5 Technology Specialist, LTM status. Individuals who pass this exam possess an of underlying principles – from SSL-based VPN implementation to symmetric and asymmetric acceleration – and can draw on that insight to integrate BIG-IP Local Traffic Manager (LTM) into existing networks as well as new implementations. This is exam 1 of 2 and is based on TMOS v11.5.

WHAT IS THE 301a LTM EXAM BLUEPRINT?

F5 Certified! Exam Blueprints list all the objectives an exam has to measure, much like a syllabus for the exam itself. The blueprint provides the detailed breakdown of the skills and knowledge a candidate should have to pass the exam. Blueprints can be used to identify areas for additional study, and are best used in conjunction with the Exam Study Guides.

PREREQUISITE:

F5 Certified BIG-IP Administrator (F5-CA)

CREDENTIAL AWARDED:

None (prerequisite to 301b – LTM Specialist: Maintain & Troubleshoot)

THIS EXAM IS BASED ON V11.5.



Section 1: Architect and Deploy Applications

Cognitive Complexity

Objective 1.01 Given an expected traffic volume, determine the appropriate SNAT configuration U/A

Examples
 Explain when SNAT is required
 Describe the benefit of using SNAT pools
 Describe the difference of SNAT object types

Objective 1.02 Given a scenario, determine the minimum profiles for an application U/A

Examples
 Explain security options available for the application
 Explain how to use LTM as a service proxy
 Describe how a given service is deployed on an LTM

Objective 1.03 Given an application configuration, determine which functions can be offloaded to the LTM device U/A

Examples
 Explain how to offload HTTP servers for SSL compression and caching
 Explain how to configure LTM to handle SSL offload

Objective 1.04 Given an iRule functionality, determine the profiles and configuration options necessary to implement the iRule. U/A

Examples
 Explain how to create an HTTP configuration to handle an HTTP server error

Objective 1.05 Given application requirements, determine the appropriate profile and persistence settings. A/E

Examples
 Explain how to create an HTTP configuration for mobile clients
 Explain how to create an HTTP configuration to optimize WAN connectivity
 Determine when connection mirroring is required

Objective 1.06 Explain the steps necessary to configure AVR U/A

Examples
 Explain the steps necessary to configure the AVR
 Explain how to create an AVR profile and options

Objective 1.07 Given a set of reporting requirements, determine the AVR metrics and entities to collect U/A

Examples
 Explain the sizing implications of AVR on the LTM device
 Explain the logging and notifications options of AVR
 Explain the uses of the collected metrics and entities

Objective 1.08 Given a scenario, determine the appropriate monitor type and parameters to use U/A

Cognitive Complexity Key:

R=Remember

A/E=Analyze/Evaluate

C=Create

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Examples	<p>Explain how to create an application specific monitor</p> <p>Given a desired outcome, determine where to apply health monitors</p> <p>Determine under which circumstances an external monitor is required</p>	
Objective 1.09	Given a set of parameters, predict an outcome of a monitor status on other LTM device objects	A/E
Examples	<p>Determine the effect of a monitor on the virtual server status</p> <p>Determine the effect of active versus inline monitors on the application status or on the LTM device</p>	
Objective 1.10	Given a health monitor configuration and pool member response predict the resulting status of the pool member	A/E
Examples	<p>Given a set of parameters, predict an outcome of a monitor status on other LTM objects</p> <p>Determine the effect of a monitor on the status of a node, pool member, pool and/or virtual server</p>	
Objective 1.11	Given a set of application SSL requirements, determine the appropriate profiles and profile options	U/A
Examples	<p>Describe the difference between client and server SSL profiles and functionality</p> <p>Explain how to configure the different SSL profile settings</p> <p>Describe the process to update expired SSL certificates</p>	
Objective 1.12	Given a scenario determine the steps required to maintain SSL certificates	U/A
Examples	<p>Describe the process to update expired SSL certificates</p> <p>Explain how to implement SSL chain certificate</p>	
Objective 1.13	Given a set of application requirements, determine the appropriate virtual server type to use	U/A
Examples	<p>Describe the relationship between profiles and virtual servers</p> <p>Describe which steps are necessary to complete prior to creating the virtual server</p> <p>Describe the security features when creating a virtual server</p> <p>Explain the effect of changing different virtual server types</p>	
Objective 1.14	Given a set of application requirements, determine the appropriate virtual server configuration settings	U/A
Examples	<p>Explain the effect of changing different virtual server options: types, configuration settings, and/or resource settings</p> <p>Differentiate between client side and server side settings</p>	
Objective 1.15	Explain the matching order of multiple virtual servers	U/A
Examples	Explain how to configure source addresses from which virtual servers can accept traffic	

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Objective 1.16	Given a scenario, determine the appropriate load balancing method(s)	U/A
Examples	Differentiate different load balancing methods Explain how to perform outbound load balancing Explain how persistence and pool member status effects load balancing decisions	
Objective 1.17	Given a scenario, describe how to configure or modify pool settings	U/A
Examples	Describe priority group activation within a pool Describe the effects of Slow Ramp Time Describe how an iRule can effect the persistence behavior Explain how load balancing decisions are impacted by the statistics of nodes or pool members Explain the effects of action on service-now	
Objective 1.18	Explain the effect of configuration options and resource health on load balancing decisions	A/E
Examples	Determine the effect that virtual server traffic and/or resource status will have on load balancing decisions Given a scenario, determine the appropriate load balancing methods	
Objective 1.19	Describe how to deploy and modify applications using existing and/or updated iApp application templates	R
Examples	Identify use cases for deploying application templates Describe how to locate, retrieve, and import new updated application templates Describe how to update an existing application that was created from an iApp	
Section 2:	Set-up, administer, and secure LTM devices	Cognitive Complexity
Objective 2.01	Distinguish between the management interface configuration and application traffic interface configuration	U/A
Examples	Explain the requirements for management of the LTM devices Explain the differences between the flow of management and application traffic Explain how to configure management connectivity options: AOM, serial console, USB & Management Ethernet Port	
Objective 2.02	Given a network diagram, determine the appropriate network and system settings (i.e., VLANs, self-IPs, trunks, routes, NTP servers, DNS servers, SNMP receivers and syslog servers)	U/A
Examples	Explain the requirements for self-IPs (including port lockdown) Explain routing requirements for management and application traffic (including route domains and IPv6) Explain the effect of system time on LTM devices	

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Objective 2.03	Explain how to configure remote authentication and multiple administration roles on the LTM device	U/A
Examples	Explain the mapping between remote users and remote role groups Explain the options for partition access and terminal access	
Objective 2.04	Explain the uses of administrative partitions	U/A
Examples	Explain the relationship between route domains, user roles and administrative partitions Explain the options for partition access and terminal access	
Objective 2.05	Given a scenario, determine an appropriate high availability configuration (i.e., failsafe, failover and timers)	U/A
Examples	Explain how the score is calculated for HA groups Explain the required objects on an HA pair Explain how to configure device trust	
Objective 2.06	Given a scenario, describe the steps necessary to set up a device group, traffic group and HA group	U/A
Examples	Explain how to set up sync-only and sync-failover device service cluster Explain how to configure HA groups Explain how to assign virtual servers to traffic groups	
Objective 2.07	Predict the behavior of an LTM device group or traffic groups in a given failure scenario	A/E
Examples	Compare and contrast network and serial failovers Compare and contrast failover unicast and multicast	
Objective 2.08	Determine the effect of LTM features and/or modules on LTM device performance and/or memory	R
Examples	Determine the effect of iRules on performance Determine the effect of RAM cache on performance and memory Determine the effect of compression on performance Determine the effect of modules on performance and memory	
Objective 2.09	Determine the effect of traffic levels on LTM device performance	U/A
Examples	Explain how to use traffic groups to maximize capacity	
Objective 2.10	Determine the effect of virtual server settings on LTM device performance.	U/A
Examples	Determine the effect of connection mirroring on performance	

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Objective 2.11 Describe how to deploy or upgrade vCMP guests and how the resources are distributed. R

Examples

Identify the performance impact of vCMP guests on other guests
Understand that the vCMP guest license is inherited from the host
Describe how to deploy and/or upgrade vCMP guests and related dependency on host version

Objective 2.12 Determine the appropriate LTM device security configuration to protect against a security threat U/A

Examples

Explain the implications of SNAT versus NAT on unintended access
Explain the implications of forwarding virtual servers on the environment security
Explain how to set up and enable SNMP device traps on the LTM device
Describe the implications of port lockdown settings

Cognitive Complexity Descriptions

Lower Order Thinking Skills



Higher Order Thinking Skills

Remember	Understand/Apply	Analyze/Evaluate	Create
Information retrieval	Knowledge transfer	Critical thinking and reasoning	Innovation or Creative thinking
Rote memorization	Comprehension or Ability to apply knowledge to a standard process	Determine how parts relate to whole or Knowledge integration and application to new situation(s)	Forming an original work product
Retrieve relevant knowledge from long-term memory	Construct meaning from information	Make judgments based on criteria	Combine or reorganize parts to form a new pattern or structure
e.g., recall, retrieve, recognize	e.g., interpret, classify, compare, explain, implement	e.g., troubleshoot, attribute, diagnose, critique	e.g., generate, plan, produce

Alpine Testing Solutions' suggested cognitive complexity levels and associated verb references consider multiple approaches to defining cognitive processing (e.g., Anderson et al., Webb, Bloom, Frisbie). Above material created with assistance from Alpine and distributed with Alpine's permission as an attachment to certification test blueprints.



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